



# MY SUPERHEROINE/SUPERHERO

## OBJECTIVES:

- Encourage creativity and out-of-the-box thinking for unique superhero/superheroine designs, including distinctive features, powers and appearances.
- Encourage teamwork with an emphasis on diverse skills
- Develop critical thinking by guiding participants to brainstorm and overcome challenges for their characters
- Improve communication skills through group presentations and cultivate storytelling skills by focusing on creating narratives with challenges, adversaries and problem-solving strategies.

## CHALLENGES&TIPS:

Challenge: Participants might unintentionally fall into clichés. Encourage exploration of unconventional ideas and avoidance of stereotypes.

Tips:

- Celebrate uniqueness by encouraging participants to embrace their unique creativity and express personal values through their superhero/superheroine designs.
- Offer guidance on overcoming challenges and navigating the creative process, ensuring a supportive learning environment.

## PRESENTATION

**Drawing the superhero/superheroine:** Provide participants with templates, comics and drawing materials to sketch the appearance of their superhero/superheroine.

Encourage participants to think of unique features, symbols and colours.

Participants should then choose the unique powers of their superhero/superheroine and draw them on the sheet.

Emphasise the link between the superhero's powers and their mission and ask several questions to generate ideas or discussion:

What would your superhero look like? What superpowers would he/she have? What problems would they face? How would he/she solve these problems?

Once the superheroes have been created with their superpowers, the participants should choose a name.

At the end of the activity, each participant can present his/her character to the group and share what he/she represents to them.

If you want to continue the workshop, to continue the activity, participants split into groups of max. 4 people.

Present different problems or adversities to encourage groups to discuss common approaches to problem solving that superheroes might use, taking into account different skills and backgrounds.

Encourage participants to think creatively about how their superheroes/heroines could overcome challenges.

At the end of the activity, each group presents their superheroes, powers, team, challenges and solutions.

**PARTICIPANTS:** +/- 10-20 participants

**SPACE:** room with tables, chairs, and enough space for participants to move around during presentations.

**DURATION:** 60/120 minutes

### MATERIAL NEEDED:

Paper, pencils, markers, or any drawing materials.  
Comics

Whiteboard or flip chart for group brainstorming.